



The Order of the Green Lady [2300]

Naiad Heartpiercers	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [155] Harpoon-gun (18", Piercing(1),Steady Aim) Special Rules: Regeneration(4+) Keywords: Naiad	5	5+	4+	3+	2	10	13/15	2	[155]
Inf Regiment [155] Harpoon-gun (18", Piercing(1),Steady Aim) Special Rules: Regeneration(4+) Keywords: Naiad	5	5+	4+	3+	2	10	13/15	2	[155]

Brotherhood Centaurs	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Troop [110] Vial of Sacred Water Special Rules: Crushing Strength(1),Pathfinder, Thunderous Charge(1),Vial of Sacred Water Keywords: Centaur	8	3+	-	4+	1	6	11/13	3	[105] [5]
Cav Regiment [165] Vial of Sacred Water Special Rules: Crushing Strength(1),Pathfinder, Thunderous Charge(1),Vial of Sacred Water Keywords: Centaur	8	3+	-	4+	3	12	14/16	3	[160] [5]

Order of the Brotherhood	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Regiment [235] Vial of Sacred Water Banner of the Green Lady Blessing of the Gods Special Rules: Headstrong, Thunderous Charge(2),Vial of Sacred Water, Pathfinder, Elite Keywords: Human, Order	8	3+	-	5+	3	16	15/17	3	[195] [5] [15] [20]

Order of Redemption*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Regiment [265] Sir Jesse's Boots of Striding Special Rules: Crushing Strength(1),Headstrong, Inspiring, Regeneration(5+),Thunderous Charge(1) Keywords: Human, Order, Sacred Water	8	3+	-	5+	3	20	15/17	3	[250] [15]

Exemplar Redeemer	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Lrg Cav) 1 [210] Winged Unicorn Blade of Slashing Special Rules: Crushing Strength(2),Headstrong, Inspiring, Regeneration(5+),Fly, Nimble Keywords: Human, Sacred Water	10	3+	-	5+	1	7	13/15	4	[180] [25] [5]

Champion of the Green Lady [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cav) 1 [210] Special Rules: Crushing Strength(2),Individual, Inspiring, Mighty, Rallying(1 - Sacred Water only),Regeneration(4+),Strider Keywords: Human, Sacred Water, Verdant	8	3+	-	5+	0	7	-/15	3	[210]

[F] Water Elementals (The Lurkers in the Lake) [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Inf Horde [225] Special Rules: Crushing Strength(1),Regeneration(5+),Shambling, Strider, Wild Charge(1) Keywords: Sacred Water, Waterbound	7	4+	-	5+	3	18	-/17	3	[225]

[F] Water Elementals (The Lurkers in the Lake) [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Inf Horde [225] Special Rules: Crushing Strength(1),Regeneration(5+),Shambling, Strider, Wild Charge(1) Keywords: Sacred Water, Waterbound	7	4+	-	5+	3	18	-/17	3	[225]

[F] Greater Water Elemental (The Lurkers in the Lake) [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon 1 [185] Special Rules: Crushing Strength(2),Regeneration(4+),Shambling, Strider, Wild Charge(1) Keywords: Elemental, Sacred Water, Waterbound	7	4+	-	5+	1	9	-/18	5	[185]

[F] Devoted (The Lurkers in the Lake) [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cav) 1 Spellcaster 1 [160]	9	5+	-	4+	0	1	11/13	3	[65]
Forest Steed									[25]
Radiance of Life (Sacred Water only)									[15]
Conjurer's Staff									[10]
Surge (7)									[25]
Bane Chant (2)									[20]
Special Rules: Aura(Thunderous Charge (+1) - Waterbound only),Headstrong, Individual, Inspiring, Wild Charge(1),Channel the Sacred Water, Radiance of Life(Sacred Water only) Keywords: Devoted, Human, Sacred Water									

Total Units:

12

Total Unit Strength:

22

Total Primary Core Points:

2300 (100.0%)